Digo: 1. Google Earth Overlay, 2. OAN profile improvements, 3. Ocean pollutants manual

Not Sorted Yet

Pedro: Database of Species impacted by plastic, which ones are in more danger--which plastics affect which species. What kind of interface?

Monica: Ocean Acidification researchstructure existing and emerging information for greater use of OAN community. Maybe organize wiki-pedia like structure for this, on OAN or not

Jeronimo: Climate change and rising sea levels. Connecting research to funding. Increase awareness of impacts of rising water levels.

Victor: 1. Plastics harvesting from oceans--skimmer ships that collect and process ocean garbage for useful purposes. 2. Ocean acidification. 3. Networking software within Revit

OAN Interface Projects

The Virtual Gyre v1.0

Science and Information Projects

Pearl: Distance Collaboration, survey of existing systems, testing options on PacRim Studio project

Rachael: Crowd sourcing for design, look at the OAN through the lens of the San Jose Project, find parallels and resources for the PacRim project.

Lauren:Virtual Funnel. Connect together info about the related charitable organizations. Both publicize and fund raise through T-shirt design/sales

Walter: Team Real Records. Use social networking applications to funnel real time project activity info into a centralized searchable space (blog?) so everyone can see the process. OAN interface for iphones

Adam: 1. on OAN, update the way to do profiles 2. Improve way to offer services, make it easy to connect projects to knowledgable fabricators and consultants. 3. Project Prototyping through OAN--look at parallels with microlending, service/needs matchmaking

Chanelle: 1.Structure Analysis Drive; 2.Database for designs to get share more information, to get multiple people more involved. 3. Subspace, a way for people to donate through my-space or other networking